



LE CRAPJACK™ combines the best of Blackjack, Craps, and Roulette into one fast-paced, high-energy hybrid table game featuring:

- **Le Wheel™** – an optional “roulette inspired” flat amount side bet that is activated by player Blackjacks
- **Le Crap™** – an automatic free dice roll that can save players from losing to dealer Blackjacks
- **Doub-Le Crap™** – a high-volatility option players can choose instead of Le Crap™ which will turn a dealer Blackjack into a win for the player.

LE CRAPJACK™ preserves blackjack familiarity while adding modern bonus-mechanic excitement and strong casino economics.



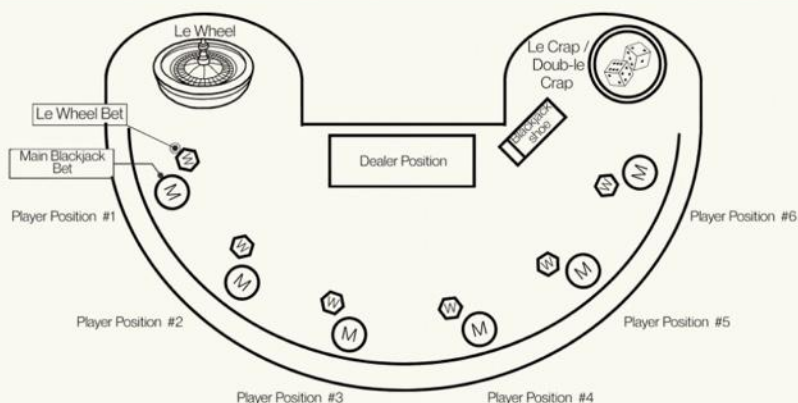
BASE GAME

♥ 6-deck blackjack (H17)

♠ Standard split/double rules per house

♦ All player blackjacks pay 1:1 on the main bet

♣ Insurance is NOT offered in this game



Le Wheel™ Player BlackJack initiated Bonus

- Fixed \$5 side bet (similar to Super 4's)
- Triggers only on Player BJ vs. Dealer non-BJ

Automatic 2:1 win

PLUS **bonus spin** on an
Electronic Roulette Wheel

- **House Edge ≈ 60%**
- Clean dealer procedure, fast resolution, huge engagement
- **Le Wheel™** produces 5–10× more average side-bet revenue than standard Blackjack side bets.



Le Wheel™ Payout

Wheel Result	Different Color BlackJack	Same Color BlackJack
0/00 (Green)	17:1	35:1
Winning Color (Red/Black, match player Ace)	8:1	11:1
Non-Winning Color (Red/Black)	No Wheel Bonus	No Wheel Bonus

Le Crap™ Dealer BlackJack initiated Push

- Dealer Blackjack = Possibility of Push instead of automatic loss for players
- (2) Dice are auto-rolled
 - **7 → push**
 - Any other total → lose
- House Edge of 83% is stable and predictable but the players feel they may not lose



Doub-Le Crap™ Dealer BlackJack optional Double

- Player can forgo **Le Crap™** and choose **Doub-Le Crap™**, doubling their wager to play 'the field' during the Dealer Blackjack electronic dice roll
- (2) Dice are auto-rolled
 - Winning 'Field' numbers pay according to Craps Field
 - Any other total → lose
- Adds volatility and choice without slowing the game



Doub-Le Crap™ Payout

Dice Total	Total Bet
2	2:1
3, 4, 9, 10, 11	1:1
12	3:1
5, 6, 7, 8	Lose

TARGET MARKET

Casinos seeking:

- Higher table hold
- Easy hybrid games
- Something New & Trendy
- Younger players + social players

Ideal as:

- Blackjack variant pit
- Bonus pit
- Promotional event table



FAST ROUNDS

MORE HANDS
PER/HR

HIGHER HOLD

MATH APPENDIX

BASE ASSUMPTIONS

6-deck shoe

Dealer hits soft 17

No insurance offered

Player BJ rate $\approx 4.75\%$

Player BJ & Dealer BJ $\approx 0.23\%$

Effective player BJ vs dealer non-BJ $\approx 4.52\%$

Le Crap:

- Reduces dealer BJ loss by $\sim 16.7\%$
- No effect on overall HE beyond $\sim 0.6-0.8\%$

Doub-Le Crap:

- House Edge $\approx 2.78\%$
- Increases total wager per hand / table hold

HOUSE EDGE

Main Game (1:1 Blackjack pay)	2.1-2.3 %
Le Wheel™	60 %
Le Crap™	83.33 %
Doub-Le Crap™	2.78 %



For casino partnerships, demonstrations, or licensing inquiries please contact:

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